

EXTREME STEAM ROBOTICS AFTER-SCHOOL SCHEDULE 1st and 2nd Grade

- Week 1** Introduction to robotics - Lesson 1 & 2
- Week 2** Races with Dash & Four Corners Game - Lesson 3 & 4
- Week 3** Mazes 1-5 - Go Application Lesson 5
- Week 4** Camper Maze Challenge - Lesson 6
- Week 5** Introduction to the Path Application - Lesson 7
- Week 6** Path Application Practice - Lesson 8
- Week 7** Introduction to the Blockly Application Drive - Lesson 9
- Week 8** Camper Maze Design - Lesson 5 & 6, Blockly Drive Application
- Week 9** Continue Lessons 5 & 6 - Blockly Drive Application
- Week 10** Design a Maze Program, Dash Blockly Drive Application Lesson 17