

A

2.5

Sequences



Dash the Guard

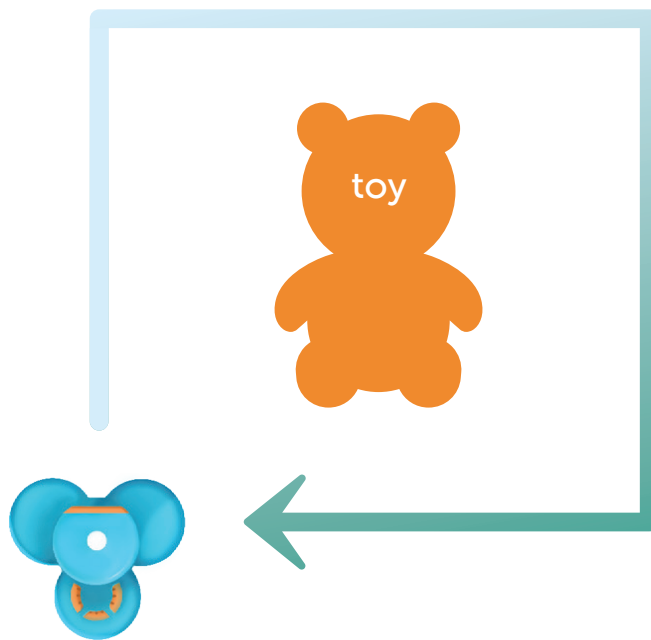
Dash needs to guard the toy
so the monster won't get it!





Materials: 1 small toy

1. Put Dash **next to** the **toy**.
2. Have Dash move in a **square** around the toy.
Make sure Dash doesn't move the toy!



3. You will need to use these blocks:



Have Dash make a **sound** after every **right turn**.

